

Building a Win32 application using Developer Studio:

Developer Studio 6 or later is recommended.

The "SPAPI.lib" library is a static library and must be added in to the application project. The "SPAPI.lib" file can be found in the "Libraries/for DeveloperStudio" directory of the SDK.

The header files "SPAPI.h" and "SPBasicTypes.h" will need to be included and can be found in the "Headers" directory of the SDK.